



Universiteit Utrecht

[Faculty of Science
Information and Computing Sciences]

Haskell, Do You Read Me?

Constructing and Composing Efficient Top-down Parsers at Runtime

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September 25, 2008

Symptoms

```
data T1 = T1 <: T1
        | T1 >: T1
        | C
    deriving (Read, Show)
```

```
infixl 5 <:
```

```
infixr 6 >:
```

```
x      :: T1
```

```
x = C <: C <: C
```

```
*Main> x
```

```
(C <: C) <: C
```



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```

```
infixl 5 <:
```

```
infixr 6 >:
```

```
x, x'   :: T1
```

```
x = C <: C <: C
```

```
x' = (read ∘ show) $ C <: C <: C
```

```
*Main> x'
```

```
(C <: C) <: C
```



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```

```
infixl 5 <:
```

```
infixr 6 >:
```

```
 $x, x', x'' :: T1$ 
```

```
 $x = C <: C <: C$ 
```

```
 $x' = (read \circ show) \$ C <: C <: C$ 
```

```
 $x'' = read "C <: C <: C"$ 
```

```
*Main> x''
```

```
*** Exception: Prelude.read: no parse
```



Symptoms

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infixl 5 <:

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$x, x', x'' :: T1$

$x = C <: C <: C$

$x' = (read \circ show) \$ C <: C <: C$

$x'' = read "C <: C <: C"$

Ideally, you should be able to *read* every valid constant expression.



Parentheses

```
*Main> time (read "C" :: T1)
C
CPU Time: 0 ms
```



Parentheses

```
*Main> time (read "C" :: T1)
```

```
C
```

```
CPU Time: 0 ms
```

```
*Main> time (read "((((((C))))))" :: T1)
```

```
C
```

```
CPU Time: 74 ms
```



Parentheses

```
*Main> time (read "C" :: T1)
```

```
C
```

```
CPU Time: 0 ms
```

```
*Main> time (read "((((C))))" :: T1)
```

```
C
```

```
CPU Time: 74 ms
```

```
*Main> time (read "((((((C))))))" :: T1)
```

```
C
```

```
CPU Time: 389 ms
```



Parentheses

```
*Main> time (read "C" :: T1)
```

```
C
```

```
CPU Time: 0 ms
```

```
*Main> time (read "((((C))))" :: T1)
```

```
C
```

```
CPU Time: 74 ms
```

```
*Main> time (read "((((((C))))))" :: T1)
```

```
C
```

```
CPU Time: 389 ms
```

```
*Main> time (read "((((((((C)))))))" :: T1)
```

```
C
```

```
CPU Time: 1753 ms
```



Breadth-first Parsing

The language which is actually recognised by the generated *read* function is described by the non left-recursive grammar:

$T1(n) \rightarrow T1(6) \text{ ":<:" } T1(6)$	$(n \leq 5)$
$T1(7) \text{ ":>:" } T1(7)$	$(n \leq 6)$
"C"	$(n \leq 10)$
"(" T1(0) ")"	$(n \leq 10)$



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"C"	$(n \leq 10)$
$\text{"(" } T1(0) \text{ ")"}$	$(n \leq 10)$

Three parallel parsers are started up for the first '(', and so on recursively.



Common Left-factors

Unfortunately the problem also shows up for more reasonable expressions such as $C :>: (C :>: (C :>: \dots))$.

We remove the conditions, and encode them in the non-terminals.

$$\begin{aligned} T1 (0..5) &\rightarrow T1 (6) \text{ ":"} T1 (6) \mid T1 (6) \\ T1 (6) &\rightarrow T1 (7) \text{ ":"} T1 (7) \mid T1 (7) \\ T1 (7..10) &\rightarrow \text{"C"} \\ &\mid \text{"(" } T1 (0) \text{ ")" } \end{aligned}$$


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We see that some alternatives start with the same non-terminal symbol.



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- ▶ Derived *read* functions treat all operators as being *non-associative*, despite their declared associativities and precedences.



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- ▶ These extra parentheses make parsing take exponential time.
- ▶ Common left-factors have a similar effect.



How Does the Problem Arise?

```
infix 5 :+:  
infix 6 :*:  
data T2 a = T2 a :+ : T2 a  
           | a    :* : T2 a  
           | C2  
           deriving Read  
t2 :: T2 (T2 Int)  
t2 = read "(3 :* C2) :* C2"
```

The function *read* is a member of the class *Read*:



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- ▶ *read* functions are elements in dictionaries
- ▶ **instance**-declarations compose new dictionaries out of existing dictionaries at run-time
- ▶ hence *read* functions are to be composed at run-time



The Bad News

- ▶ Bottom-up parsers do not compose at all, and all perform an analysis of the complete grammar (YACC, Happy)
- ▶ Top-down parsers do not compose efficiently for arbitrary grammars, and may lead to left-recursive parsers if no care is taken:

```
data T1 a = a      : * : Int deriving Read
data T2  = T1 T2  : + : Int deriving Read
```



The Bad and the Good News

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```
data T1 a = a      : * : Int deriving Read
data T2    = T1 T2 : + : Int deriving Read
```

- ▶ Grammars can be composed!



Using Grammars instead of Parsers

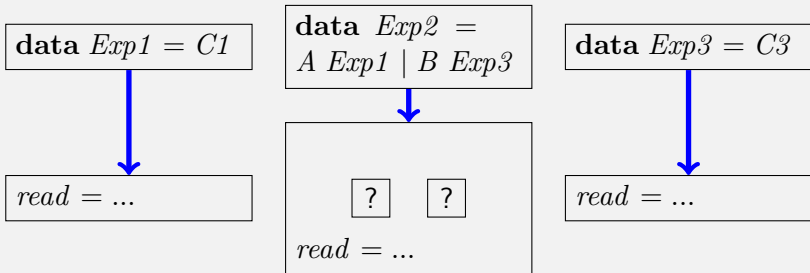
data $Exp1 = C1$

data $Exp2 =$
 $A Exp1 \mid B Exp3$

data $Exp3 = C3$



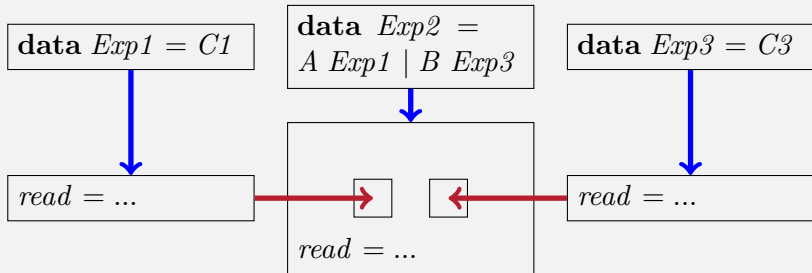
Using Grammars instead of Parsers



derive



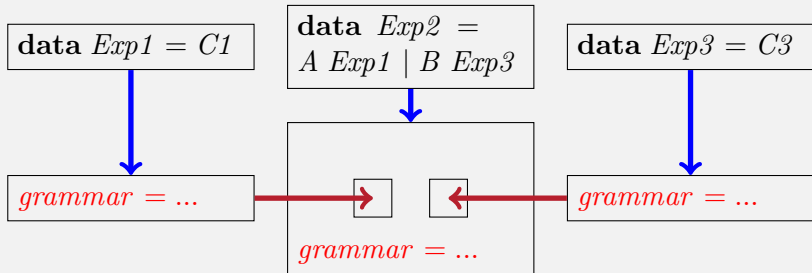
Using Grammars instead of Parsers



derive parameterise



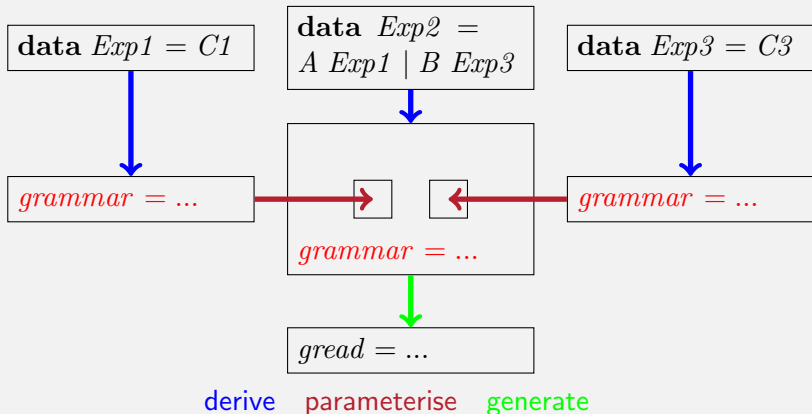
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Using Grammars instead of Parsers



The Class *Gram*

Instead of the class *Read* we introduce:

```
class Gram a where  
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where *DGrammar* is a data type describing grammatical structures, including information about precedences.



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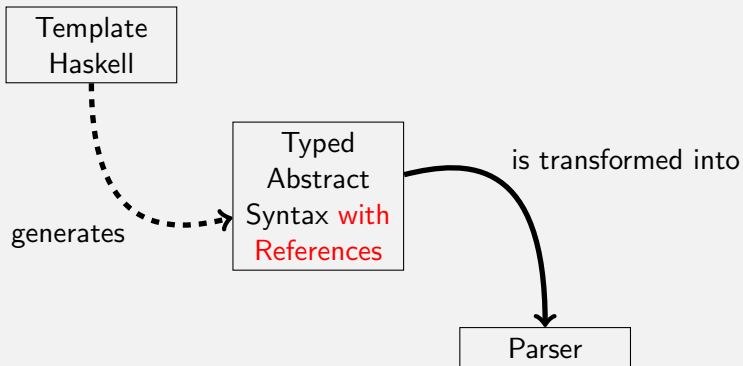
Note that it is labelled with a type *a*, which is the data type described by a value of type *DGrammar a*.

Now we can, just as for *read* define:

```
read  :: Read a ⇒ String → a  
gread :: Gram a ⇒ String → a
```



Generating parsers from Data Types



The Steps to be Taken

group Combine pieces of grammar together, introduce extra non-terminals to represent the precedences.



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$$\begin{aligned} \text{gread} &:: \text{Gram } a \Rightarrow \text{String} \rightarrow a \\ \text{gread} &= (\text{parse} \circ \text{compile} \quad \circ \text{leftfactoring} \\ &\quad \circ \text{leftcorner} \circ \text{group}) \text{ grammar} \end{aligned}$$


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- ▶ We want to inspect the underlying graph structure
- ▶ Of which the nodes are labelled with different types
- ▶ So we use heterogeneous collections, i.e. we use nested cartesian products, henceforth called *Env*-ironments



References and Environments I

We introduce natural numbers, labelled with a type a describing what is referred to, and a list of types env describing the structure in which this a labelled object lives:

data $Ref\ a\ env$ **where**

$Zero :: Ref\ a\ (a, env)$

$Suc :: Ref\ a\ env' \rightarrow Ref\ a\ (x, env')$

data $Equal\ a\ b$ **where**

$Eq :: Equal\ a\ a$

$match :: Ref\ a\ env \rightarrow Ref\ b\ env \rightarrow Maybe\ (Equal\ a\ b)$

$match\ Zero\ Zero = Just\ Eq$

$match\ (Suc\ x)\ (Suc\ y) = match\ x\ y$

$match\ _ _ = Nothing$



References and Environments II

data $Env\ t\ use\ def$ **where**

$Empty :: Env\ t\ use\ ()$

$Cons :: t\ a\ use \rightarrow Env\ t\ use\ def'$
 $\rightarrow Env\ t\ use\ (a, def')$

$t\ a\ use ::$ a term of type t , describing a value of type a contains references pointing into an environment labelled by use . The parameter def describes the values actually existing in the Env . If use equals def the environment is closed.



```
data DGrammar a
  =  $\forall env. DGrammar (Ref a env)$ 
    (Env DGram env env)
data DGram a env = DGD (DLNontDefs a env)
  | DGG (DDGrammar a)
```

```
newtype DRef a env = DRef (Ref a env, Int)
```

```
newtype DLNontDefs a env
  = DLNontDefs [(DRef a env, DProductions a env)]
```



Continued ..

```
newtype DProductions a env  
  = DPS{ unDPS :: [DProd a env] }
```

```
data DProd a env where  
  DSeq :: DSymbol b env → DProd (b → a) env  
                                             → DProd a env  
  DEnd :: a → DProd a env
```

```
data DSymbol a env where  
  DNont :: DRef a env → DSymbol a env  
  DTerm :: Token → DSymbol Token env
```



Typed Abstract Syntax

```
data Exp = Exp :+: Exp
         | C
infixl 6 :+:
```

```
[
    _Exp      :+:      _Exp
,
    "C"
]
```



Typed Abstract Syntax

```
data Exp = Exp :+: Exp
         | C
infixl 6 :+:
```

```
[
    _Exp      :+:      _Exp
,
    "C"
,
    "("      _Exp
    ")"
]
```



Typed Abstract Syntax

```
data Exp = Exp :+ : Exp  
          | C  
infixl 6 :+ :
```

```
[  
    dNont (_Exp ) .#. dTerm " :+ : " .#.  
    dNont (_Exp )  
  
    ,  
    dTerm "C"  
    , dTerm "(" .#. dNont (_Exp ) .#.  
    dTerm ")"  
  
]
```



Typed Abstract Syntax

```
data Exp = Exp :+ : Exp
          | C
infixl 6 :+ :
```

```
[
  DPS [ dNont (_Exp, 6) .#. dTerm " :+ : " .#.
        dNont (_Exp, 7)
      ]
,
  DPS [ dTerm "C"
        , dTerm "(" .#. dNont (_Exp, 0) .#.
          dTerm ")"
      ]
]
```



Typed Abstract Syntax

```
data Exp = Exp :+ : Exp
          | C
infixl 6 :+ :
```

```
[ (DRef (_Exp, 6)
  , DPS [dNont (_Exp, 6) .#. dTerm ":+:" .#.
        dNont (_Exp, 7)
        ]
  )
, (DRef (_Exp, 10)
  , DPS [dTerm "C"
        , dTerm "(" .#. dNont (_Exp, 0) .#.
        dTerm ")"
        ]
  )
]
```



Typed Abstract Syntax

```
data Exp = Exp :+: Exp
           | C
infixl 6 :+:
```

```
[ (DRef (_Exp, 6)
  , DPS [dNont (_Exp, 6) .#. dTerm ":+:" .#.
         dNont (_Exp, 7) .#. dEnd plus]
  )
, (DRef (_Exp, 10)
  , DPS [dTerm "C" .#. dEnd (const C)
         , dTerm "(" .#. dNont (_Exp, 0) .#.
         dTerm ")" .#. dEnd parenT]
  )
]
plus e1 _ e2 = e2 :+: e1
```



Typed Abstract Syntax

instance *Gram Exp* **where**

grammar = *DGrammar* *_0 envExp*

envExp :: *Env DGram (Exp, ()) (Exp, ())*

envExp = *consD (nonts _0) Empty*

where

nonts *_Exp* = *DLNontDefs*

```
[ (DRef (_Exp, 6)
  , DPS [dNont (_Exp, 6) .#. dTerm ":+:" .#.
         dNont (_Exp, 7) .#. dEnd plus]
    )
  , (DRef (_Exp, 10)
    , DPS [dTerm "C" .#. dEnd (const C)
          , dTerm "(" .#. dNont (_Exp, 0) .#.
            dTerm ")" .#. dEnd parenT]
    )
  ]
```

plus *e1* *_ e2* = *e2* *:+:* *e1*



An Intermediate result

$$\begin{aligned} A &\rightarrow \text{"C1"} A_C1 \mid \text{"(" } A_ (\\ A_A &\rightarrow \text{":<:" } B A_A \mid \text{":<:" } B \\ A_B &\rightarrow A_A \mid \epsilon \\ A_C &\rightarrow \text{":>:" } B A_B \mid A_B \\ A_C1 &\rightarrow A_C \\ A_ (&\rightarrow A \text{"})" } A_C \\ B &\rightarrow \text{"C1"} B_C1 \mid \text{"(" } B_ (\\ B_C &\rightarrow \text{":>:" } B \mid \epsilon \\ B_C1 &\rightarrow B_C \\ B_ (&\rightarrow A \text{"})" } B_C \\ C &\rightarrow \text{"C1"} C_C1 \mid \text{"(" } C_ (\\ C_C1 &\rightarrow \epsilon \\ C_ (&\rightarrow A \text{"})" } \end{aligned}$$

1. We have introduced new non-terminals
2. Old non-terminals have new productions



The Transformations

All the transformations can be expressed in terms of an arrow-like type:

```
data Trafo m t a b =  
  Trafo ( $\forall env1.m env1 \rightarrow$   
     $\exists env2.$   
      ( $m env2$   
        ,  $\forall s. a s \rightarrow T env2 s \rightarrow Env t s env1 \rightarrow$   
          ( $b s, T env1 s, Env t s env2$ )  
        )  
      )
```



Results I

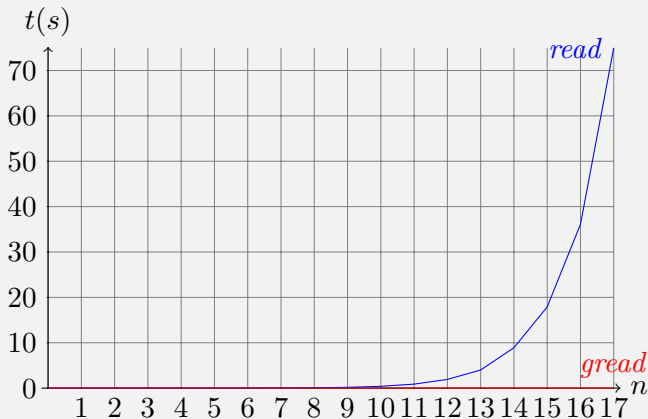
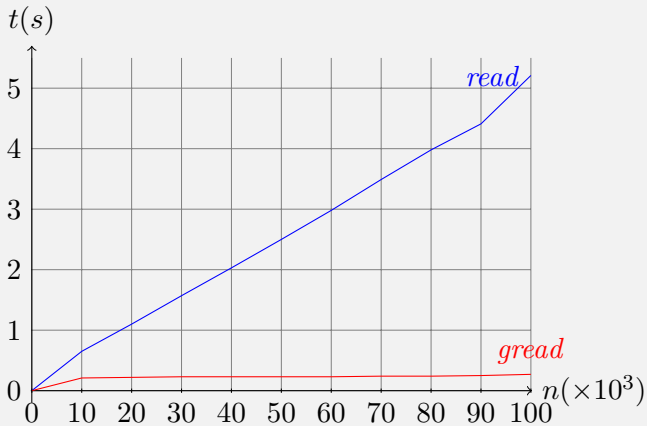


Figure: Execution times of reading $C \rightarrow (C \rightarrow \dots)$



Reading a Large Data Type



Overhead is very small, and that thanks to the use of the UU-parsers also parse times do hardly increase.



Why is this so complicated ...

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3. Extra constructors are needed because we need existentials
4. If we have lazy evaluation, we also want it at the type level!

```
f :: ∀a.(a → ∃b (b, a, b → b → Int))  
let (b, a, g) = f b  
in g b a
```



To Take Home

- ▶ The transformation library has been used unmodified for all the transformations
- ▶ The library can be used for any collection of abstract syntax trees, which contain references to each other, and of which the structure has to be inspected

