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Partial Type Signatures

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PARTIAL TYPE SIGNATURE

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foo file = **do** ... ? ...

PARTIAL TYPE SIGNATURE

foo file = **do** ... _ ...

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Found hole ‘_’ with type: ...
Relevant bindings include
...

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PARTIAL TYPE SIGNATURE

foo :: *FilePath* → *IO* ?
foo file = **do** ...

Found hole ‘_’ with type: ...
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foo :: *FilePath* → *IO* _
foo file = **do** ...

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PARTIAL TYPE SIGNATURE

foo :: *FilePath* → *IO* _
foo file = **do** ...

Found hole ‘_’ with type: ...

In the type signature: `foo :: FilePath -> IO _`

To use the inferred type,

enable `PartialTypeSignatures`

OVERVIEW

Motivation

Syntax

Formalisation

Implementation

MOTIVATION

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Dilemma: write the **complete** type signature or **none at all**?

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Compromise: **partial type signatures**

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⇒ Mix annotated with inferred types using **wildcards** (`_`).

foo :: `_` → (`_`, *Bool*) -- Inferred: *Bool* → (*Bool*, *Bool*)
foo *x* = (*x*, *x*)

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Compromise: **partial type signatures**

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foo :: `_` → (`_`, *Bool*) -- Inferred: *Bool* → (*Bool*, *Bool*)
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⇒ Combine *type checking* with *type inference*.

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During development:

- ▶ Functions & types change frequently

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- ▶ Type signatures are omitted
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⇒ Partial type signatures

Annotate the **fixed** parts of the type and replace the **variable** parts with wildcards.

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bar :: $_ \rightarrow (\text{Char}, \text{Int}) \rightarrow _$
bar *f* (*x*, *y*) = $\neg (f\ x\ y)$

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Found hole ‘_’ with type: Char -> Int -> Bool

In the type signature:

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The complete type is not yet known.
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bar :: (Char → Int → Bool) → (Char, Int) → Bool
bar f (x, y) = ¬ (f x y)

Found hole ‘_’ with type: Bool

In the type signature:

bar :: _ -> (Char, Int) -> _

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$bar :: (Char \rightarrow Int \rightarrow Bool) \rightarrow (Char, Int) \rightarrow Bool$
 $bar\ f\ (x, y) = \neg (f\ x\ y)$

Emacs support for TypedHoles thanks to
Alejandro Serrano Mena's GSOC project.
Relatively easy to add support for PartialTypeSignatures.

MOTIVATION

The complete type is not yet known.
⇒ Agda-style hole-driven development

```
{-# LANGUAGE PartialTypeSignatures #-}
```

```
bar :: _ → (Char, Int) → _
```

```
bar f (x, y) = ¬ (f x y)
```

No need to fill them in!

MOTIVATION

replaceLoopsRuleP :: (*ProductionRule* *p*,
EpsProductionRule *p*,
RecProductionRule *p* *phi* *r*,
TokenProductionRule *p* *t*,
PenaltyProductionRule *p*) \Rightarrow
PenaltyExtendedContextFreeRule *phi* *r* *t* *v* \rightarrow
 $(\forall ix. phi\ ix \rightarrow p\ [r\ ix]) \rightarrow (\forall ix. phi\ ix \rightarrow p\ [r\ ix]) \rightarrow p\ v$

MOTIVATION

replaceLoopsRuleP :: (*ProductionRule* *p*,
EpsProductionRule *p*,
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PenaltyExtendedContextFreeRule *phi r t v* →
($\forall ix. phi\ ix \rightarrow p\ [r\ ix]$) → ($\forall ix. phi\ ix \rightarrow p\ [r\ ix]$) → *p v*

Distinguish important type information from distracting type information

MOTIVATION

replaceLoopsRuleP :: (*ProductionRule* *p*,
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Distinguish important type information from distracting type information

replaceLoopsRuleP :: _ ⇒
PenaltyExtendedContextFreeRule *phi r t v* →
($\forall ix. phi\ ix \rightarrow p\ [r\ ix]$) → ($\forall ix. phi\ ix \rightarrow p\ [r\ ix]$) → *p v*

MOTIVATION

Noninferable types, e.g. [higher-rank](#) types:

```
foo x = (x [True, False], x ['a', 'b'])  
test = foo reverse -- reverse :: ∀a.[a] → [a]
```

MOTIVATION

Noninferable types, e.g. [higher-rank](#) types:

```
foo :: (∀a. [a] → [a]) → ([Bool], [Char])  
foo x = (x [True, False], x ['a', 'b'])  
test = foo reverse -- reverse :: ∀a. [a] → [a]
```

MOTIVATION

Noninferable types, e.g. [higher-rank](#) types:

foo :: ($\forall a.[a] \rightarrow [a]$) \rightarrow _

foo *x* = (*x* [*True*, *False*], *x* ['a', 'b'])

test = *foo* *reverse* -- *reverse* :: $\forall a.[a] \rightarrow [a]$

SYNTAX

TYPE WILDCARDS

SYNTAX

filter :: (a → Bool) → [a] → [a]

filter _ [] = []

filter pred (x : xs)

| *pred* x = x : *filter pred* xs

| *otherwise* = *filter pred* xs

TYPE WILDCARDS

SYNTAX

filter :: (*a* → *_*) → [*a*] → [*a*]

filter *_* [] = []

filter *pred* (*x* : *xs*)

| *pred* *x* = *x* : *filter* *pred* *xs*

| *otherwise* = *filter* *pred* *xs*

TYPE WILDCARDS

SYNTAX

filter :: ($_ \rightarrow \mathit{Bool}$) \rightarrow $[a]$ \rightarrow $[a]$

filter $_$ $[] = []$

filter *pred* ($x : xs$)

| *pred* x = $x : \mathit{filter}$ *pred* xs

| *otherwise* = filter *pred* xs

TYPE WILDCARDS

SYNTAX

filter :: $_ \rightarrow [a] \rightarrow [a]$

filter $_ \quad [] = []$

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filter :: (a → Bool) → [a] → [a]

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NAMED WILDCARDS

SYNTAX

filter :: ($_x \rightarrow _x$) \rightarrow [$_x$] \rightarrow [$_x$]

filter $_$ [] = []

filter *pred* ($x : xs$)

| *pred* x = $x : \textit{filter pred xs}$

| *otherwise* = *filter pred xs*

NAMED WILDCARDS

SYNTAX

Inferred: (*Bool* \rightarrow *Bool*) \rightarrow [*Bool*] \rightarrow [*Bool*]

filter :: (*_x* \rightarrow *_x*) \rightarrow [*_x*] \rightarrow [*_x*]

filter _ [] = []

filter pred (*x* : *xs*)

| pred *x* = *x* : *filter* pred *xs*

| otherwise = *filter* pred *xs*

NAMED WILDCARDS

SYNTAX

filter :: (*_x* → *Bool*) → [*_x*] → [*_x*]

filter _ [] = []

filter *pred* (*x* : *xs*)

| *pred* *x* = *x* : *filter pred xs*

| *otherwise* = *filter pred xs*

NAMED WILDCARDS

SYNTAX

Inferred: $(w_x \rightarrow Bool) \rightarrow [w_x] \rightarrow [w_x]$

filter :: $(_x \rightarrow Bool) \rightarrow [_x] \rightarrow [_x]$

filter _ [] = []

filter pred (x : xs)

| pred x = x : *filter* pred xs

| otherwise = *filter* pred xs

NAMED WILDCARDS

SYNTAX

$eq :: Eq\ a \Rightarrow a \rightarrow a \rightarrow Bool$

$eq\ x\ y = x \equiv y$

NAMED WILDCARDS

SYNTAX

$eq :: Eq _x \Rightarrow _x \rightarrow _x \rightarrow Bool$

$eq\ x\ y = x \equiv y$

NAMED WILDCARDS

SYNTAX

Inferred: $Eq\ w_x \Rightarrow w_x \rightarrow w_x \rightarrow Bool$

$eq :: Eq\ _x \Rightarrow _x \rightarrow _x \rightarrow Bool$

$eq\ x\ y = x \equiv y$

NAMED WILDCARDS

SYNTAX

$eq :: Eq _x \Rightarrow _x \rightarrow _x \rightarrow _x$

$eq\ x\ y = x \equiv y$

NAMED WILDCARDS

SYNTAX

Inferred: $Eq\ Bool \Rightarrow Bool \rightarrow Bool \rightarrow Bool$

$eq :: Eq\ _x \Rightarrow _x \rightarrow _x \rightarrow _x$

$eq\ x\ y = x \equiv y$

NAMED WILDCARDS

SYNTAX

Inferred: *Bool* → *Bool* → *Bool*

eq :: *Eq* *_x* ⇒ *_x* → *_x* → *_x*

eq *x y* = *x* ≡ *y*

CONSTRAINT WILDCARDS

SYNTAX

CONSTRAINT WILDCARDS

SYNTAX

bar :: Ord a ⇒ a → a → Bool

bar x y = x ≡ y

-- class Eq a => Ord x

CONSTRAINT WILDCARDS

SYNTAX

bar :: Ord _ \Rightarrow a \rightarrow a \rightarrow Bool

bar x y = x \equiv y

-- class Eq a => Ord x

CONSTRAINT WILDCARDS

SYNTAX

Mismatch: inferred *Eq a* vs. annotated *Ord _*

bar :: *Ord _* \Rightarrow *a* \rightarrow *a* \rightarrow *Bool*

bar x y = x \equiv *y*

-- class Eq a => Ord x

CONSTRAINT WILDCARDS

SYNTAX

CONSTRAINT WILDCARDS

SYNTAX

foo :: (*Show a*, *Num a*) ⇒ *a* → *String*
foo x = show (x + 1)

CONSTRAINT WILDCARDS

SYNTAX

foo :: $_ a \Rightarrow a \rightarrow \mathit{String}$

foo *x* = *show* (*x* + 1)

CONSTRAINT WILDCARDS

SYNTAX

Infer? *Show* $a \Rightarrow a \rightarrow \textit{String}$

foo :: $_ a \Rightarrow a \rightarrow \textit{String}$

foo $x = \textit{show} (x + 1)$

CONSTRAINT WILDCARDS

SYNTAX

Infer? *Num a* \Rightarrow *a* \rightarrow *String*

foo :: *_ a* \Rightarrow *a* \rightarrow *String*

foo x = show (x + 1)

CONSTRAINT WILDCARDS

SYNTAX

Compromise

- ▶ Only named wildcards in constraints...
- ▶ ...when present in the rest of the type

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$Eq _ \Rightarrow a \rightarrow a \rightarrow Bool$ No

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- ▶ Only named wildcards in constraints...
- ▶ ...when present in the rest of the type

$Eq _ \Rightarrow a \rightarrow a \rightarrow Bool$ No

$Eq _x \Rightarrow a \rightarrow a \rightarrow Bool$ No

CONSTRAINT WILDCARDS

SYNTAX

Compromise

- ▶ Only named wildcards in constraints...
- ▶ ...when present in the rest of the type

$Eq _ \Rightarrow a \rightarrow a \rightarrow Bool$ No

$Eq _x \Rightarrow a \rightarrow a \rightarrow Bool$ No

$Eq _x \Rightarrow _x \rightarrow _x \rightarrow Bool$ Yes

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

foo :: (*Show a*, *Num a*) ⇒ *a* → *String*
foo x = show (x + 1)

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

foo :: *_* \Rightarrow *a* \rightarrow *String*

foo *x* = *show* (*x* + 1)

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

Inferred constraints: (*Show a, Num a*)

foo :: *_* \Rightarrow *a* \rightarrow *String*

foo x = show (x + 1)

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

foo :: (*Num* *a*, *_*) ⇒ *a* → *String*

foo *x* = *show* (*x* + 1)

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

Inferred constraints: *Show a*

$$foo :: (Num\ a, _) \Rightarrow a \rightarrow String$$
$$foo\ x = show\ (x + 1)$$

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

bar :: *Show a* \Rightarrow *a* \rightarrow *a*

bar x = show x

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

bar :: $_ \Rightarrow a \rightarrow a$

bar $x = show\ x$

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

Inferred constraints: *Show a*

Inferred: *Show a ⇒ a → a*

bar :: _ ⇒ a → a

bar x = show x

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

$bar :: (Num\ a, _) \Rightarrow a \rightarrow a$

$bar\ x = show\ x$

EXTRA-CONSTRAINTS WILDCARD

SYNTAX

Inferred constraints: *Show a*

Inferred: $(\textit{Num } a, \textit{Show } a) \Rightarrow a \rightarrow a$

$\textit{bar} :: (\textit{Num } a, _) \Rightarrow a \rightarrow a$

$\textit{bar } x = \textit{show } x$

EXTRA-CONSTRAINTS WILDCARD

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Inferred constraints: *Show a*

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Proposed simplification:

ignore annotated constraints

EXTRA-CONSTRAINTS WILDCARD

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Inferred constraints: *Show a*

Inferred: (~~*Num a*~~, *Show a*) $\Rightarrow a \rightarrow a$

bar :: (*Num a*, *_*) $\Rightarrow a \rightarrow a$

bar x = show x

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EXTRA-CONSTRAINTS WILDCARD

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Inferred constraints: *Show a*

Inferred: *Show a ⇒ a → a*

bar :: (*Num a, _*) ⇒ *a → a*

bar x = show x

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FORMALISATION

Partial Type Signatures for Haskell.

Thomas Winant, Dominique Devriese,

Frank Piessens, Tom Schrijvers.

In *Practical Aspects of Declarative Languages 2014*
(PADL'14)

IDEA

FORMALISATION

IDEA

FORMALISATION

secondArg :: $_ \rightarrow _ \rightarrow Bool$

secondArg $_ x = x$

IDEA

FORMALISATION

secondArg – $x = x$

IDEA

FORMALISATION

$$\mathit{secondArg} \underbrace{_}_{\alpha} \underbrace{x}_{\beta} = \underbrace{x}_{\gamma} : \overbrace{\alpha \rightarrow \beta \rightarrow \gamma}^{\text{type}}$$

IDEA

FORMALISATION

$$\begin{aligned} \text{secondArg} \underbrace{-}_{\alpha} \underbrace{x}_{\beta} &= \underbrace{x}_{\gamma} : \overbrace{\alpha \rightarrow \beta \rightarrow \gamma}^{\text{type}} \\ &\rightsquigarrow \underbrace{(\beta \sim \gamma)}_{\text{Constraints}} \end{aligned}$$

IDEA

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Solve the constraints: $[\gamma \mapsto \beta]$

IDEA

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Solve the constraints: $[\gamma \mapsto \beta]$

$\Rightarrow \mathit{secondArg} :: \alpha \rightarrow \beta \rightarrow \beta$

IDEA

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Solve the constraints: $[\gamma \mapsto \beta]$

\Rightarrow *secondArg* :: $\alpha \rightarrow \beta \rightarrow \beta$

\Rightarrow **Generalise**: *secondArg* :: $\forall a b. a \rightarrow b \rightarrow b$

IDEA

FORMALISATION

$secondArg :: _ \rightarrow _ \rightarrow Bool$

$secondArg \underbrace{_}_{\alpha} \underbrace{x}_{\beta} = \underbrace{x}_{\gamma} : \underbrace{\alpha \rightarrow \beta \rightarrow \gamma}_{\text{type}}$

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Idea: replace wildcards with unification variables

IDEA

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Solve the constraints: $[\gamma \mapsto \beta]$

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Wildcard **desugaring** relation:

$$(_ \rightarrow _ \rightarrow Bool) \Rightarrow (\omega_1 \rightarrow \omega_2 \rightarrow Bool)$$

IDEA

FORMALISATION

$secondArg :: _ \rightarrow _ \rightarrow Bool$

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$\rightsquigarrow \underbrace{(\beta \sim \gamma, (\omega_1 \rightarrow \omega_2 \rightarrow Bool) \sim (\alpha \rightarrow \beta \rightarrow \gamma))}_{Constraints}$

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$\rightsquigarrow \underbrace{(\beta \sim \gamma, (\omega_1 \rightarrow \omega_2 \rightarrow Bool) \sim (\alpha \rightarrow \beta \rightarrow \gamma))}_{\text{Constraints}}$

Solve the constraints:

$[\gamma \mapsto Bool, \beta \mapsto Bool, \omega_2 \mapsto Bool, \alpha \mapsto \omega_1]$

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Solve the constraints:

$[\gamma \mapsto Bool, \beta \mapsto Bool, \omega_2 \mapsto Bool, \alpha \mapsto \omega_1]$

$\Rightarrow secondArg :: \omega_1 \rightarrow Bool \rightarrow Bool$

Idea: replace wildcards with unification variables

Wildcard **desugaring** relation:

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IDEA

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$secondArg :: _ \rightarrow _ \rightarrow Bool$

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Solve the constraints:

$[\gamma \mapsto Bool, \beta \mapsto Bool, \omega_2 \mapsto Bool, \alpha \mapsto \omega_1]$

$\Rightarrow secondArg :: \omega_1 \rightarrow Bool \rightarrow Bool$

\Rightarrow Generalise: $secondArg :: \forall a. a \rightarrow Bool \rightarrow Bool$

Idea: replace wildcards with unification variables

Wildcard **desugaring** relation:

$(_ \rightarrow _ \rightarrow Bool) \Rightarrow (\omega_1 \rightarrow \omega_2 \rightarrow Bool)$

PROOFS

FORMALISATION

Theorem 1: Conservative extension

For functions with non-partial type signatures, GHC infers the same types as before.

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Theorem 2: Generalisation of type inference

$f :: _ \Rightarrow _ = e$ is equivalent with $f = e$.

PROOFS

FORMALISATION

Theorem 1: Conservative extension

For functions with non-partial type signatures, GHC infers the same types as before.

Theorem 2: Generalisation of type inference

$f :: _ \Rightarrow _ = e$ is equivalent with $f = e$.

Theorem 3: Algorithm soundness

IMPLEMENTATION

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- ▶ Parser support for wildcards

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- ▶ Named wildcard syntax clashes with type variable syntax:

$$\begin{aligned} \textit{foo} &:: _a \rightarrow _a \\ \textit{foo} \ x &= \neg x \end{aligned}$$

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$$\begin{aligned} \textit{foo} &:: _a \rightarrow _a \\ \textit{foo} \ x &= \neg x \end{aligned}$$

Couldn't match expected type '`_a`'
with actual type '`Bool`'
'`_a`' is a rigid type variable bound by ...

IMPLEMENTATION

- ▶ Parser support for wildcards
- ▶ Named wildcard syntax clashes with type variable syntax:

```
{-# LANGUAGE NamedWildcards #-}
```

```
foo :: _a → _a
```

```
foo x = ¬ x
```

Couldn't match expected type '*_a*'
with actual type '*Bool*'
'*_a*' is a rigid type variable bound by ...

backwards compatible unless the `NamedWildcards` extension is enabled.

IMPLEMENTATION

- ▶ Parser support for wildcards
- ▶ Named wildcard syntax clashes with type variable syntax:

```
{-# LANGUAGE NamedWildcards #-}
```

```
foo :: _a → _a
```

```
foo x = ¬ x
```

Found hole ‘_’ with type: Bool

In the type signature:

```
foo :: _a -> _a
```

backwards compatible unless the NamedWildcards extension is enabled.

IMPLEMENTATION

- ▶ Disallow wildcards in particular types:

```
class Show a where  
  show :: a → _  
instance Show _ where ...  
data Foo = { bar :: Maybe _ }  
...
```

IMPLEMENTATION

- ▶ Quantify desugared wildcards per *TypeSig*, imitating the scoping behaviour of `ScopedTypeVariables`.

IMPLEMENTATION

- ▶ Quantify desugared wildcards per *TypeSig*, imitating the scoping behaviour of `ScopedTypeVariables`.

```
{-# LANGUAGE NamedWildcards #-}
```

```
foo :: _a → Char
```

```
foo x = let v =  $\neg$  x
```

```
    g :: _a → _a
```

```
    g y = y
```

```
  in (g 'z')
```

IMPLEMENTATION

- ▶ Quantify desugared wildcards per *TypeSig*, imitating the scoping behaviour of `ScopedTypeVariables`.

```
{-# LANGUAGE NamedWildcards, ScopedTypeVariables #-}
```

```
foo :: _a → Char
```

```
foo x = let v = ¬ x
```

```
      g :: _a → _a
```

```
      g y = y
```

```
    in (g 'z')
```

Couldn't match expected type 'Bool'

with actual type 'Char'

In the first argument of 'g', namely 'z'

IMPLEMENTATION

- ▶ Just like for `TypedHoles`, when type checking, we generate an insoluble hole constraint between each wildcard unification variable and its inferred type.

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IMPLEMENTATION

- ▶ Just like for `TypedHoles`, when type checking, we generate an insoluble hole constraint between each wildcard unification variable and its inferred type.
- ▶ After solving the constraints, these hole constraints are left over, and are converted into error messages.
- ▶ They are not generated when `PartialTypeSignatures` is enabled.

CODE

IMPLEMENTATION

Code <https://github.com/mrBliss/ghc>

Phabricator <https://phabricator.haskell.org/D168>

Trac Ticket #9478

Coming to GHC some time soon!

THANK YOU

Q & A